

# Design and Development of a Prototype Water Level Control System for Early Flood Detection Based on The Internet of Things: a Case Study of Kambaniru Dam

Imaniaro Loni Manutede<sup>1\*</sup>, Pingky Alfa Ray Leo Lede<sup>2</sup>, Hawu Yogi Pradana Uly<sup>3</sup>

<sup>1, 2, 3</sup>Program Studi Teknik Informatika, Universitas Kristen Wira Wacana Sumba

[imaniaromanutede@gmail.com](mailto:imaniaromanutede@gmail.com)<sup>1\*</sup>, [pingky.leo.lede@unkriswina.ac.id](mailto:pingky.leo.lede@unkriswina.ac.id)<sup>2</sup>, [hawuyogiapradanauly@unkriswina.ac.id](mailto:hawuyogiapradanauly@unkriswina.ac.id)<sup>3</sup>

---

## Abstract

Flooding can occur due to overflowing water during the rainy season, therefore early detection of the water level in dams as water runoff processing structures is needed. When heavy rain occurs it can result in flood disasters that are detrimental to communities, dam infrastructure and agricultural land. This research aims to monitor water levels online as initial information about impending flood disasters. Monitoring using Internet of Things (IoT) based technology is intended to obtain water level information in real time. In this device the HC-SR04 ultrasonic sensor is used as a water level reader, a waterflow sensor as a water discharge reader and a servo motor as a sluice gate controller. The results of this research are a prototype of a water level detection device that can provide water level information and can control sluice gates. automatically and can be controlled manually or remotely via the latest notifications in the Blynk application using the MQTT protocol. This research was carried out by taking information based on the results of direct observations and interviews with officers at Kambaniru Dam, Lambanapu Village, Kambera District. In this way, the prototype of this detection tool will be easy to use as initial information about the possibility of flooding.

**Keywords:** Control Systems, Dam, Floods, Internet of Things (IoT), Prototype

---

## 1. Introduction

Flooding is a natural phenomenon where there is excess water that is not accommodated by drainage channels in an area so that it can cause detrimental inundations [1]. During the rainy season, many settlements, agricultural land and irrigation canals are flooded. Therefore, it is necessary to build a water treatment system to reduce the impact of flooding. One way to control water runoff is to build a weir. Weirs are used to raise the water level of rivers to the height required so that water flows into irrigation channels and rice fields [2]. One of the main functions of a weir during a flood is to control the flow of water entering the water channel. By closing or adjusting sluice gates or weir gates, the flow of water entering downstream can be reduced or stopped temporarily so as not to cause flooding in residential areas and residents' agricultural land. In the weir there is a sluice gate which is used to regulate the flow of water gradually or continuously, depending on the amount of water in the weir. Weir operating officers must directly monitor the water level to carry out the process of opening and closing the sluice gates. Water from weirs that is sent to rivers and irrigation canals can cause flooding if their capacity increases due to high rainfall.

One of the weirs that is the main thing to watch for the residents of East Sumba is the Kambaniru Dam. In 2021, high intensity rain accompanied by strong winds for several days resulted in the dam overflowing. This weather resulted in damage to weir infrastructure, damage to tools used to measure water levels and flooding in 4 sub-districts, including Kambera, Pandawai, Karera and Wulawaju sub-districts. Many affected residents were displaced due to the flood and it caused significant loss to the community's agricultural land. The development of internet use in this modern era is taking place rapidly and touches various aspects of people's lives. One concept of internet use that is currently developing is the concept of the Internet of things. Internet of Things (IoT) is a design that aims to enable electronic devices to communicate with each other independently, and to receive and transmit data using a network connection [3]. There are many conveniences offered by Internet of Things-based technology to help make it easier for people to obtain information, one of which is providing information about disasters such as floods. Therefore, one of the things that is needed in the current operation of the weir is information that can monitor water levels to detect early floods clearly and directly. It would be better if control of the weir sluice gates could be carried out automatically, because being able to respond to changes in water levels quickly and efficiently would reduce damage to infrastructure and reduce the workload of officers in operating them which is at risk of accidents. Based on the description above, a water level monitoring system is needed as an early detector of flooding at Kambaniru Dam so that it can minimize losses due to flood disasters.

Basically, IoT devices consist of sensors as a data collection medium, an internet connection as a communication medium and a server as a collector of information received by the sensors and for analysis[4]. A control system or control system is a tool (collection of tools) to control, command and regulate the state of a system. There are several control systems, namely Feed Forward Control Systems (Open loop systems), Feedback Control Systems, Manual Control Systems and Automatic Control Systems[5]. The type of WeMos used is Wemos D1 R1. Wemos can run stand-alone, unlike other WiFi modules which still require a microcontroller as the controller or brain of the circuit, because inside it there is a CPU that can program via a serial port and transfer programs wirelessly[6]. In this research, an ultrasonic sensor was used to measure water level. Ultrasonic Sensor is a sensor for detecting distance. Ultrasonic sensors have 2 transmitting media, namely transmitter and receiver. The way the ultrasonic sensor itself works is that it emits ultrasonic waves which are emitted through a transmitter and reflected by objects with a reader/receiver medium via a receiver[7]. Water Flow Sensor is a sensor that detects the flow of water passing through the sensor. This sensor consists of a plastic pole body, a water rotor, and a hall-effect sensor[8]. A servo motor is a device or rotary actuator (motor) that is designed with a closed loop feedback control system (servo), so that it can be set-up or adjusted to determine and ensure the angular position of the motor output shaft[9]. Blynk is a platform for Mobile OS applications (iOS and Android) which is used to control Arduino, Raspberry Pi, ESP8266 and similar modules via an internet connection. Since its launch in 2014, this application has become a widely used application because it offers convenience and provides the opportunity for users to be creative in creating a graphical interface using the drag and drop widget method provided[10].

## 2. Research Methods

The Kambaniru Dam was built with the aim of preparing a water supply for irrigation and irrigating the residents' agricultural land. Kambaniru Dam is the largest weir in East Sumba which irrigates almost 1440 Ha of rice fields. Kambaniru Dam has an intake gate as the main water gate, which is one of the main equipment of the weir which functions to divert water from the river to the irrigation canal for community needs. When the water level reaches a critical level or floods, this door is closed to avoid damage to the weir infrastructure.

There are several stages in this research as in Figure 1: Planning is the first step in conducting research which will develop a measuring instrument that can be used to measure water levels and control sluice gates. The analysis stage carried out the data collection process, where the author carried out a literature study to understand the process of monitoring flood gates. The author also conducted interviews with officers to obtain information regarding conditions in the field, starting from the process of monitoring water levels, to flood mitigation efforts if the floodgates enter a dangerous condition. The results of the information search are then packaged as a basis for carrying out system requirements for the Internet of Things-based monitoring process. The design phase aims to design a prototype weir with monitoring and controlling water gates based on the Internet of Things, focusing on intake gates. The next stage is implementation aimed at implementing the system that has been designed.

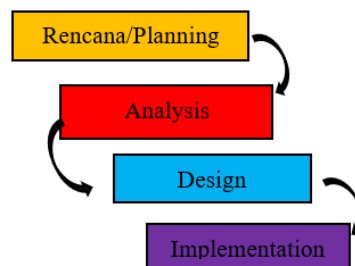


Fig. 1: Research flow

### 2.1. Block Diagram

Figure 2 is a block diagram of the working stages of the control system. There is an ultrasonic sensor to read the water level and a water flow sensor to read the water flow entering the container. Wemos D1 as a microcontroller will manage the data from sensor readings. Wemos D1 will activate the buzzer to provide an alarm when the air level is at a dangerous level. Next, the Wemos D1 microcontroller sends sensor data to the Blynk application using the MQTT protocol as a communication protocol to be published via the internet. Clients receive information via smartphone using the blynk application as a monitoring system to display water level and discharge data.

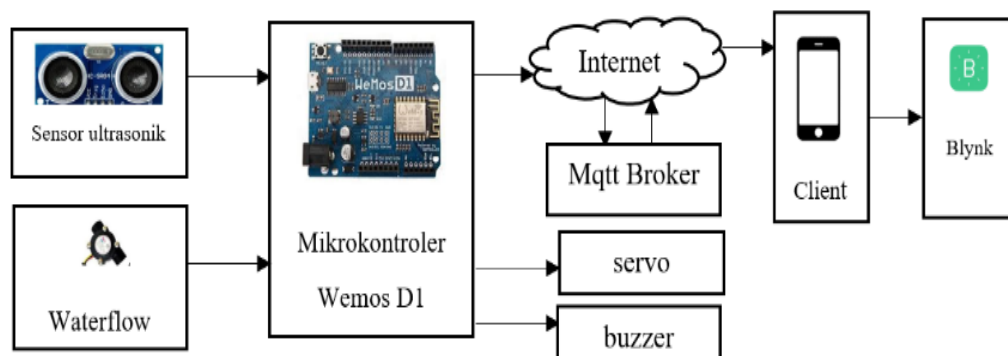


Fig. 2: Block diagram

This weir prototype was made using a container with a reduction scale of 1: 200 to the original size where the original length of the weir = 160 meters, width of the weir = 150 meters and height 30 meters. In the design in figure 3 it is divided into 2 upper and lower containers. The container above is equipped with an ultrasonic sensor to detect the water level in the container which is placed at the top. To distribute water into the container, a water discharge sensor is needed to find out how much water is entering. The container below is symbolized as a channel that functions to accommodate water that comes out through the sluice gate which will continue the water to the next irrigation network. The sluice gate will be raised and lowered by a servo motor as an actuator. Use of a water pump in the recuperation cycle to maintain water availability in the container. The height of the air in the container can be calculated using the distance between the sensor and the air surface. With the following formula:

$$T = W - J$$

T = Water height in the container

W = Total height of the container

J = Distance between the sensor and the water surface

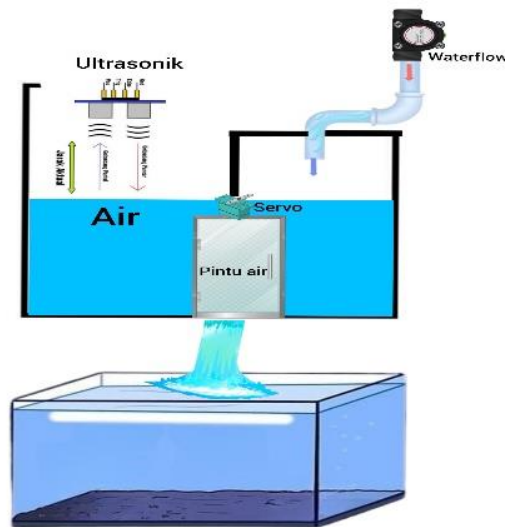


Fig. 3: Prototype Dimensional Modeling

## 2.2. Sluice Gate Simulation System Workflow

Figure 3 is the Automatic Water Gate Simulation System Workflow. When the ultrasonic sensor detects that the water level has reached or exceeded 8 cm, the system will trigger the servo motor to close the water gate automatically. The aim of closing this door is to prevent further increases which could cause flooding. Conversely, when the water level drops below 8 cm, the system will trigger the servo motor to reopen the water gate, allowing water flow to run normally.

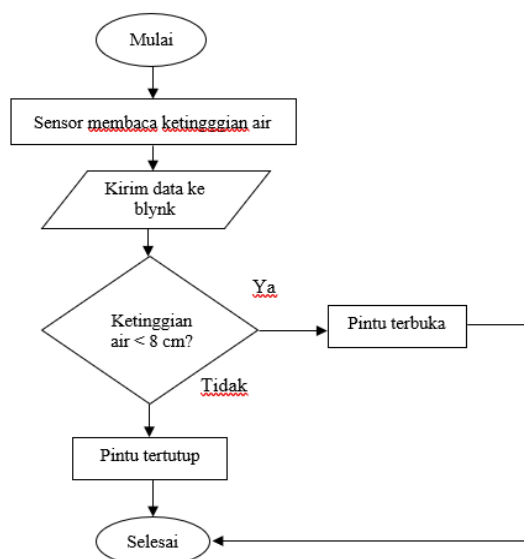


Fig. 4: Sluice Gate Simulation System Workflow

Figure 4 is the manual sluice simulation system workflow. When manual control mode is activated, the user has complete control over the sluice gate regardless of the water level. In this mode, users can open or close the floodgates by pressing the button available in the Blynk application. Even though the sensor detects that the water level reaches or exceeds 8 cm, the sluice gate can still be operated manually.

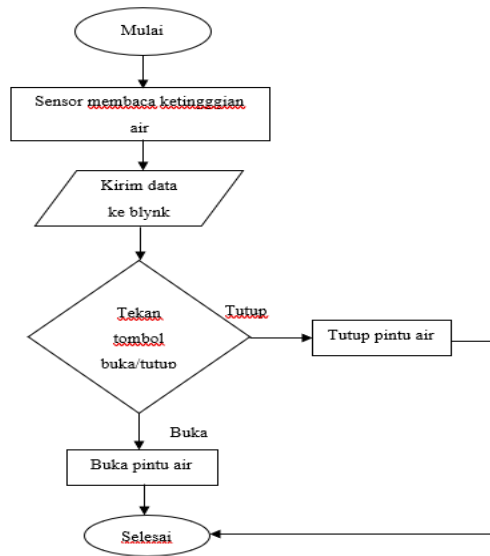


Fig. 5: Sluice Gate Simulation System Workflow

In Figure 4, the manual or remote control sluice system that will be built has the function of opening and closing the sluice gate. Users can control the sluice gate according to a certain water level at the weir based on the results of ultrasonic sensor readings which are monitored via the Blynk application. When you press the open button the door opens, and when you press the close button the door closes, this always works regardless of the water level.

### 2.3. Schematic Design

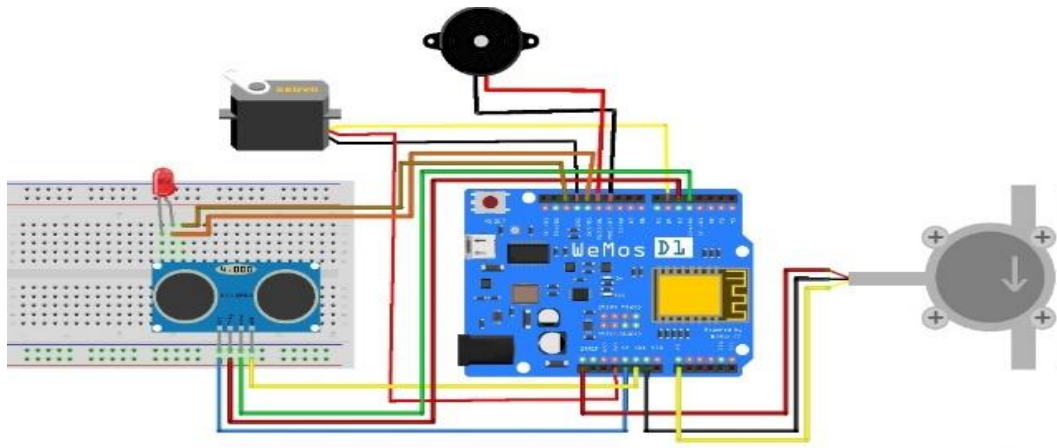


Fig. 6: Schematic Design

Table 1: Set of tools

No	Schematic Design	
	Component	Connection Pins
1	Ultrasonik HC-SR04	
	VCC	5V
	GND	GND
	Trig Echo	D5 D6
2	Waterflow	
	VCC	5V
	GND	GND
3	Servo Motor	
	VCC	5V
	GND	GND
4	Signal	D3
	Buzzer	

+	D4
-	GND

### 3. Results and Discussion

```

#define BLYNK_TEMPLATE_ID "TMPL6vz25T0H9"
#define BLYNK_TEMPLATE_NAME "bendung"
#define BLYNK_AUTH_TOKEN "K_z09_vv5xoFvk9LY9dXPFEalpoky15h"

#include <ESP8266WiFi.h>
#include <BlynkSimpleEsp8266.h>
#include <Servo.h>

// Blynk credentials
char auth[] = BLYNK_AUTH_TOKEN;
char ssid[] = "Imaaa"; // Ganti dengan SSID WiFi Anda
char pass[] = "imaniaro"; // Ganti dengan password WiFi Anda

// Pin definitions
const int trigPin = D5; // HC-SR04 Trigger pin
const int echoPin = D6; // HC-SR04 Echo pin
const int flowSensorPin = D7; // Flow sensor pin
const int servoPin = D3; // Servo motor pin
const int buzzerPin = D4; // Buzzer pin

// Variables for ultrasonic sensor
long duration;
float distance;
const float containerHeight = 19.0; // Tinggi wadah dalam cm
float waterHeight;

// Variables for flow sensor
volatile int pulseCount;

float flowRate;
float flowMillilitres;
unsigned long totalMillilitres;
unsigned long oldTime;

// Servo motor object
Servo waterGateServo;
bool manualControl = false;
bool gateOpen = false; // Status pintu air

// Function to count pulses from flow sensor
void ICACHE_RAM_ATTR pulseCounter() {
  pulseCount++;
}

// Blynk function to handle mode change
BLYNK_WRITE(V3) {
  manualControl = param.asInt();
  if (manualControl) {
    Blynk.virtualWrite(V2, "Kendall Manual Aktif");
    Blynk.setProperty(V4, "label", "Buka/Tutup Pintu");
    Blynk.setProperty(V4, "onLabel", "Buka Pintu");
    Blynk.setProperty(V4, "offLabel", "Tutup Pintu");
    Blynk.virtualWrite(V4, 1); // Enable manual open/close button
  } else {
    Blynk.virtualWrite(V2, "Kendall Otomatis Aktif");
    Blynk.setProperty(V4, "label", "");
    Blynk.setProperty(V4, "onLabel", "");
  }
}

Blynk.setProperty(V4, "onLabel", "");
Blynk.setProperty(V4, "offLabel", "");
Blynk.virtualWrite(V4, 0); // Disable manual open/close button
}

// Blynk function to handle manual open/close button
BLYNK_WRITE(V4) {
  if (manualControl) {
    if (param.asInt() == 1) {
      waterGateServo.write(180); // Open the gate
      gateOpen = true;
      Serial.println("Pintu air manual terbuka.");
      Blynk.virtualWrite(V2, "Pintu air terbuka");
    } else {
      waterGateServo.write(0); // Close the gate
      gateOpen = false;
      Serial.println("Pintu air manual tertutup.");
      Blynk.virtualWrite(V2, "Pintu air tertutup");
    }
  }
}

// Setup function
void setup() {
  Serial.begin(9600);
  Blynk.begin(auth, ssid, pass);

  pinMode(trigPin, OUTPUT);
  pinMode(echoPin, INPUT);

  pinMode(flowSensorPin, INPUT_PULLUP);
  pinMode(buzzerPin, OUTPUT);

  attachInterrupt(digitalPinToInterrupt(flowSensorPin), pulseCounter, FALLING);
  waterGateServo.attach(servoPin);
  waterGateServo.write(0); // Initial position (closed gate)

  pulseCount = 0;
  flowRate = 0.0;
  flowMillilitres = 0;
  totalMillilitres = 0;
  oldTime = millis();

  // Loop function
  void loop() {
    Blynk.run();

    // Measure water level
    digitalWrite(trigPin, LOW);
    delayMicroseconds(2);
    digitalWrite(trigPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(trigPin, LOW);

    duration = pulseIn(echoPin, HIGH);
    distance = (duration / 2.0) * 0.0343; // Convert to cm

    waterHeight = containerHeight - distance; // Calculate water height

    // Print water level for debugging
    Serial.print("Tinggi Air: ");
    Serial.print(waterHeight);
    Serial.println(" cm");
    // Send water level to Blynk
    Blynk.virtualWrite(V0, waterHeight);

    // Measure water flow
    if ((millis() - oldTime) > 1000) { // Only process counters once per second
      detachInterrupt(digitalPinToInterrupt(flowSensorPin));
      // Calculate flow rate in L/min
      flowRate = ((1000.0 / (millis() - oldTime)) * pulseCount) / 7.5;
      oldTime = millis();
      pulseCount = 0;

      // Convert flow rate to millilitres per second
      flowMillilitres = (flowRate / 60) * 1000;

      // Add to total
      totalMillilitres += flowMillilitres;

      // Print the flow rate for debugging
      Serial.print("Flow rate: ");
      Serial.print(flowRate);
      Serial.println(" L/min");
    }

    Serial.print(totalMillilitres);
    Serial.println(" mL");

    // Send flow rate to Blynk
    Blynk.virtualWrite(V1, flowRate);
    attachInterrupt(digitalPinToInterrupt(flowSensorPin), pulseCounter, FALLING);
  }

  if (!manualControl) {
    // Check water level and control servo motor and buzzer
    if (waterHeight > 8) {
      if (!gateOpen) {
        waterGateServo.write(0); // Close gate
        gateOpen = true;
        digitalWrite(buzzerPin, HIGH); // Activate buzzer
        Serial.println("Pintu air tertutup.");
        Blynk.virtualWrite(V2, "Pintu air tertutup.");
      }
    } else {
      if (gateOpen) {
        waterGateServo.write(180); // Open gate
        gateOpen = false;
        digitalWrite(buzzerPin, LOW); // Deactivate buzzer
        Serial.println("Pintu air terbuka.");
        Blynk.virtualWrite(V2, "Pintu air terbuka.");
      }
    }
  }
}

```

Fig. 7: Control System Program

Figure 7 shows the programming code for a prototype IoT-based weir water level control system using the Arduino programming language. This code integrates an ultrasonic sensor (HC-SR04) to measure water level, a water flow sensor, a servo motor to control the sluice gate, and a buzzer as an alarm for the Blynk application. This code consists of hardware and software initialization, reading sensor data, sending data to the Blynk application, as well as logic to control the floodgates and buzzers based on the detected water level. The system is designed to provide real-time monitoring and control, as well as allowing manual control via the Blynk app.

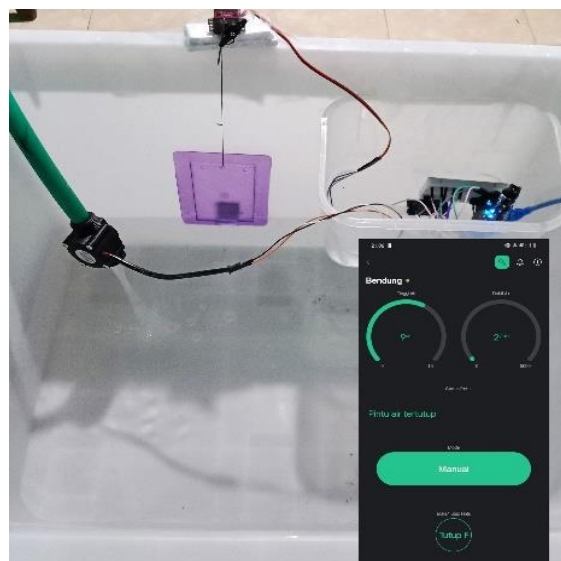
### 4. Implementation

This automatic sluice control system uses the Blynk application to monitor water level, water flow and sluice gate status in real-time. In figure 6, the system in the Blynk application shows that the water height is currently recorded at 7 cm, which was measured using the HC-SR04 ultrasonic sensor. The monitored water flow is 2 liters per minute (L/min), which is measured using a water flow sensor. The sluice gate status shows an open condition, which means the sluice gate is in the open position and flowing water. This system is controlled automatically based on the detected water level; When the water level is below 8 cm, as shown in the figure, the sluice gate will remain open.



**Fig. 8:** Automatic Sluice Control System

In Figure 7, the system in the Blynk application for manual control of sluice gates shows that the water level has currently reached 9 cm, as measured using the HC-SR04 ultrasonic sensor. The monitored water flow is 2 liters per minute (L/min), measured via a water flow sensor. The floodgate status shows a closed condition after the "Close" button is pressed in the Blynk application. In this manual mode, users can directly control the floodgate by accessing the Blynk application and pressing the open or close button.



**Fig. 9:** Sluice Control System Guide

## 5. Conclusion

In this research, a prototype of a weir water level control system has been successfully designed and built as an early flood detector based on the Internet of Things (IoT). This system consists of several main components, namely an ultrasonic sensor to measure water level, a water flow sensor to measure water flow speed, a servo motor to control the water gate, and a buzzer to provide an alarm when the water level exceeds a specified limit. Testing shows that the prototype system can work well in two modes, namely automatic mode and manual mode. In automatic mode, the sluice gate will close automatically when the water level reaches or exceeds 8 cm, and the buzzer will sound as a warning sign. In manual mode, users can control the sluice gate directly via the Blynk application on their cellphone, enabling more flexible remote control. Apart from that, this system has also successfully integrated the Blynk application to monitor water levels in real-time. This allows the operation of the weir to obtain accurate and fast information regarding the condition of the weir, so that potential losses due to flooding can be minimized.

## Acknowledgement

The author would like to express his gratitude to the presence of God Almighty for His mercy and grace so that this research can be completed well. The author would like to express his deepest gratitude to Mr. Pingky Alfa Ray Leo Lede, S.Kom., M.cs and Mr. Hawu Yogia Pradana Uly, S.Kom., M.Kom who have provided direction and guidance during this research process. to my parents and beloved



family for their continuous prayers and moral support, as well as to all my friends for their help and support. The author also thanks the officers at Kambaniru Dam, Lambanapu Village, Kambara District, who provided information and assisted in the observation and interview process. The author's appreciation also goes to all parties who cannot be mentioned one by one who have contributed to this research. We really hope for constructive criticism and suggestions for future improvements.

## References

- [1] R. Balahanti, W. Mononimbar, and P. H. Gosal, "Analisis Tingkat Kerentanan Banjir Di Kecamatan Singkil Kota Manado," *J. spasial*, vol. 11, pp. 69–79, 2023, [Online]. Available: <https://ejournal.unsrat.ac.id/v3/index.php/spasial/article/download/51447/44169/121650>
- [2] S. . Sidharta, "Irigasi dan Bangunan Air," *J. Chem. Inf. Model.*, no. May, pp. 1–275, 2001.
- [3] Y. Efendi, "Internet Of Things (Iot) Sistem Pengendalian Lampu Menggunakan Raspberry Pi Berbasis Mobile," *J. Ilm. Ilmu Komput.*, vol. 4, no. 2, pp. 21–27, 2018, doi: 10.35329/jiik.v4i2.41.
- [4] M. Amin, M. Syahputra Novelan, S. Kendali, S. Cerdas, S. Ultrasonic, and A. Peningkatan, "Sistem Kendali Obstacle Avoidance Robot sebagai Prototype Social Distancing Menggunakan Sensor Ultrasonic dan Arduino," *InfoTekJar J. Nas. Inform. dan Teknol. Jar.*, vol. 5, no. 1, pp. 148–153, 2020.
- [5] R. Hasrul, H. A. Adnan, A. D. Bhaswara, and M. A. Atsir, "Rancang Bangun Prototipe WC Pintar Berbasis Wemos D1R1 Yang Terhubung Pada Android," *J. SainETIn*, vol. 5, no. 2, pp. 51–59, 2021, [Online]. Available: <https://journal.unilak.ac.id/index.php/SainETIn/index> 51
- [6] G. Y. Purnomo, "Perancangan Sistem Deteksi Banjir Dini Menggunakan Konsep Internet Of Things Program Studi Teknik Informatika Fakultas Teknologi Informasi Universitas Kristen Satya Wacana," *Peranc. Sist. Deteksi Banjir Dini Menggunakan Konsep Internet Things*, no. April, pp. 1–18, 2017.
- [7] M. H. Vedy Julius H. Munthe1, "09-Vedy-Marvin-84-91," vol. 3, no. 1, pp. 84–92, 2023.
- [8] U. Latifa and J. Slamet Saputro, "Perancangan Robot Arm Gripper Berbasis Arduino Uno Menggunakan Antarmuka Labview," *Barometer*, vol. 3, no. 2, pp. 138–141, 2018, doi: 10.35261/barometer.v3i2.1395.
- [9] F. Vinola and A. Rakhman, "Sistem Monitoring dan Controlling Suhu Ruangan Berbasis Internet of Things," *J. Tek. elektro dan Komput.*, vol. 9, no. 2, pp. 117–126, 2020.
- [10] A. Herlina, M. I. Syahbana, M. A. Gunawan, and M. M. Rizqi, "Sistem Kendali Lampu Berbasis Iot Menggunakan Aplikasi Blynk 2.0 Dengan Modul Nodemcu Esp8266," *INSANtek*, vol. 3, no. 2, pp. 61–66, 2022, doi: 10.31294/instk.v3i2.1532.